

All-Pairs Approximate Shortest Paths and Distance Oracle Preprocessing

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Distance Oracle

Thorup & Zwick (STOC'01)

Graph $G=(V, E)$
 $n := |V|$ $m := |E|$

Preprocessing Algorithm

Preprocessing Time

Distance Oracle

Space

Data structure for point-to-point
approximate shortest-path distances

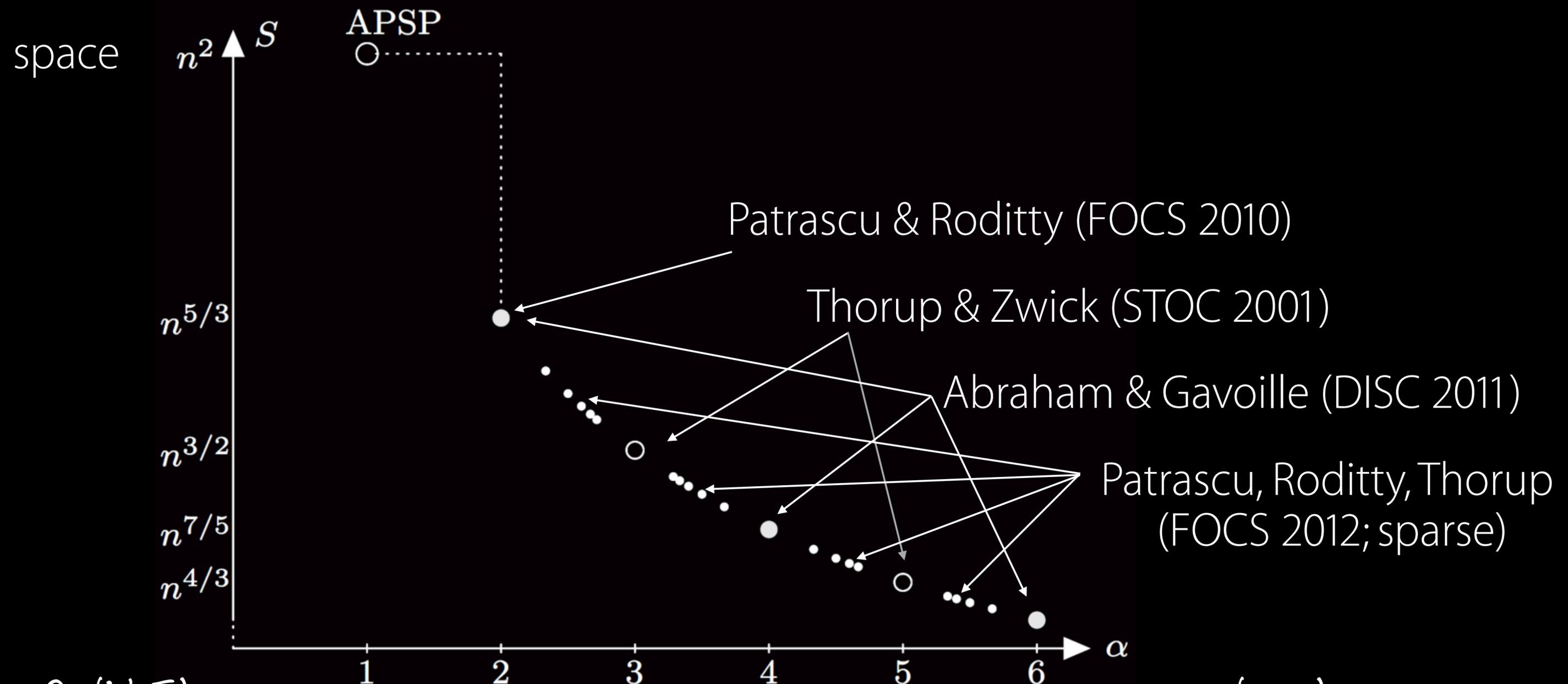
Query

Query Time
 $O(1)$

stretch (α, β)

$$d(s,t) \leq X \leq \alpha \cdot d(s,t) + \beta$$

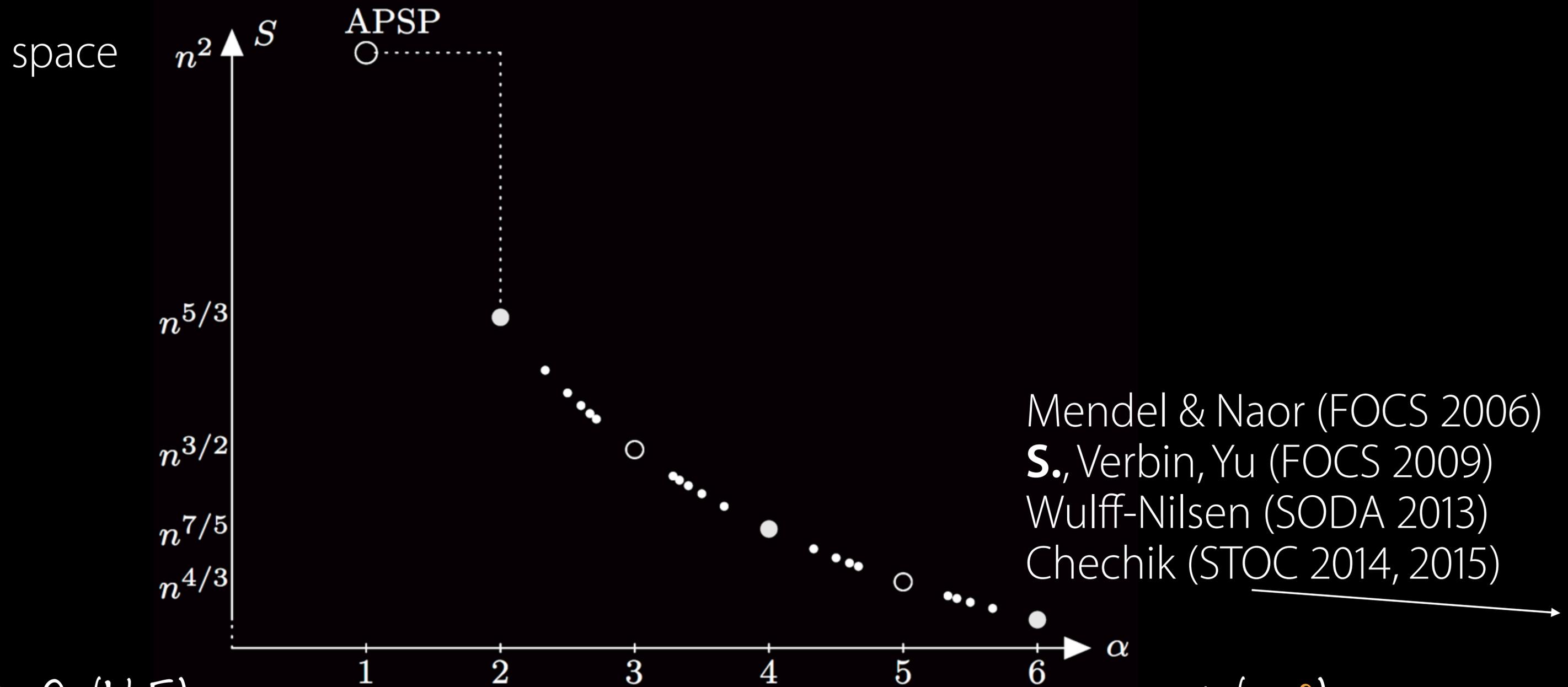
Space vs. Stretch



Graph $G=(V, E)$
 $n := |V|$ $m := |E|$

$$d(s,t) \leq X \leq \alpha \cdot d(s,t) + \beta$$

Space vs. Stretch vs. Query Time



Mendel & Naor (FOCS 2006)
S., Verbin, Yu (FOCS 2009)
 Wulff-Nilsen (SODA 2013)
 Chechik (STOC 2014, 2015)

Graph $G=(V, E)$
 $n := |V|$ $m := |E|$

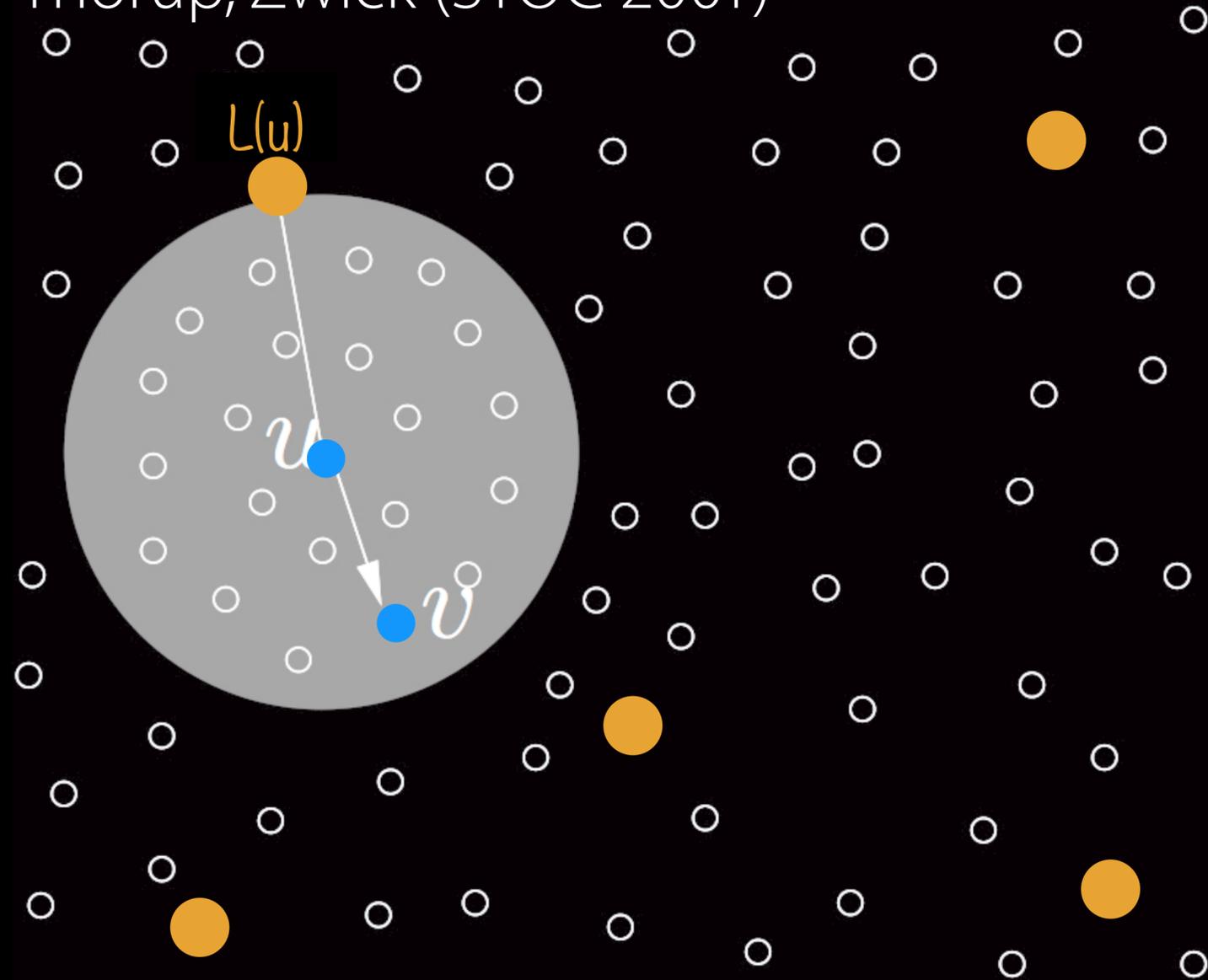
$$d(s,t) \leq X \leq \alpha \cdot d(s,t) + \beta$$

APASP/Preprocessing (Dense Graphs) unweighted

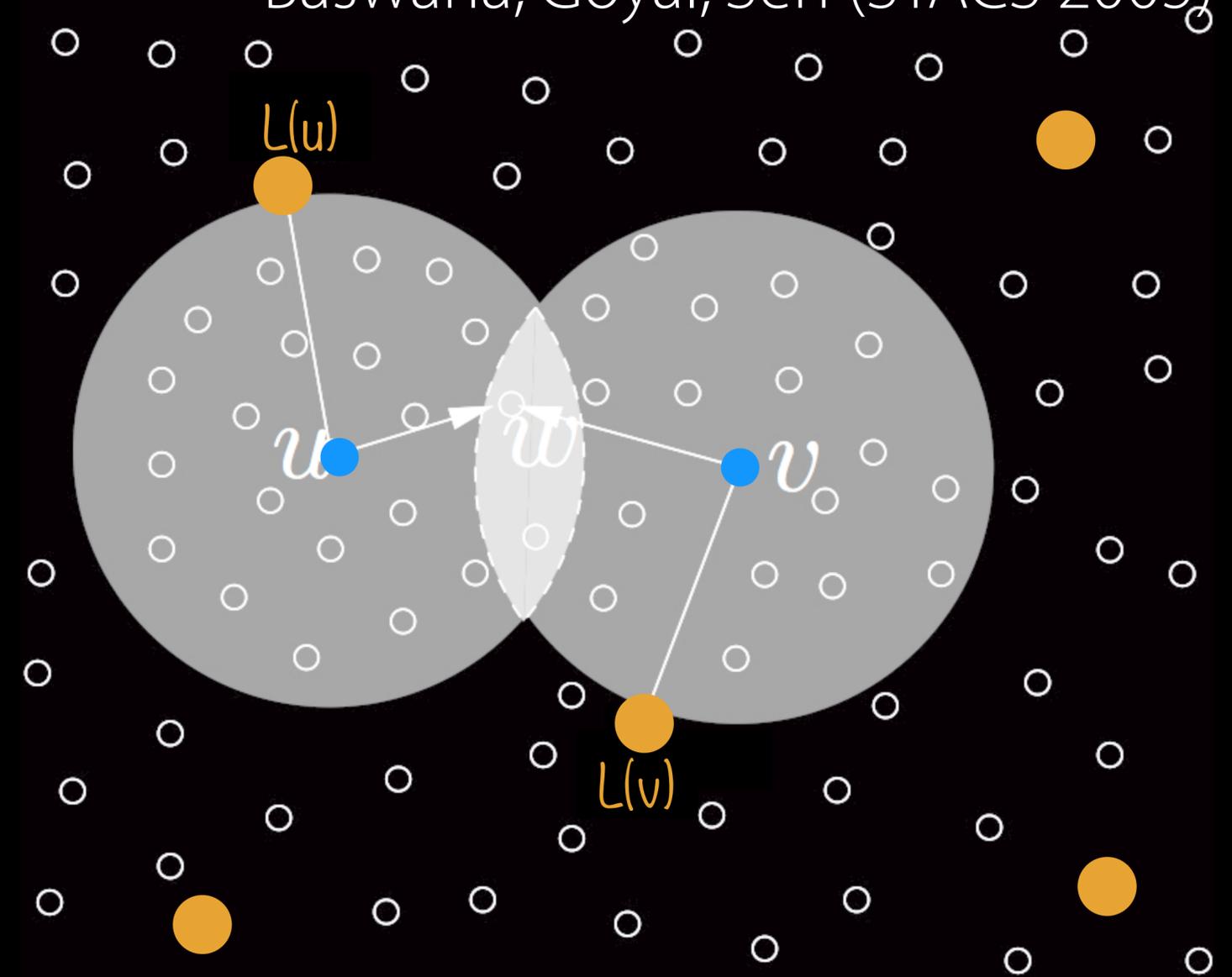
Stretch	Time $\tilde{O}(\cdot)$	Space $\tilde{O}(\cdot)$	
(1,2)	$n^{5/2}$	n^2	Aingworth, Chekuri, Indyk, Motwani (SODA 1996)
(1,2)	$n^{7/3}$	n^2	Dor, Halperin, Zwick (FOCS 1996)
(3,0)	n^2	n^2	Cohen, Zwick (SODA 1997)
(3,0)	$n^{5/2}$	$n^{3/2}$	Thorup, Zwick (STOC 2001)
(3,0)	n^2	$n^{3/2}$	Baswana, Sen (SODA 2004); B., Kavitha (FOCS 2006)
(3,10)	$n^{23/12} + m$	$n^{3/2}$	Baswana, Gaur, Sen, Upadhyay (ICALP 2008)
(2,1)	n^2	n^2	Berman, Kasiviswanathan (WADS 2007)
(2,1)	$n^{8/3}$	$n^{5/3}$	Baswana, Goyal, Sen (STACS 2005)
(2,3)	n^2	$n^{5/3}$	<i>(space bound implicit)</i>
(2,1)	poly	$n^{5/3}$	Patrascu, Roditty (FOCS 2010)
(2,1)	n^2	$n^{5/3}$	NEW

Landmarks and Balls

Thorup, Zwick (STOC 2001)



Baswana, Goyal, Sen (STACS 2005)



● landmarks (random sample, probability p , keep distances to all np landmarks)

● ball intersection (store all nodes with intersecting balls, expected size $1/p^2$)

balls (all nodes closer than nearest landmark, expected size $1/p$; use ball or triangulate)

APASP/Preprocessing (Dense Graphs) unweighted

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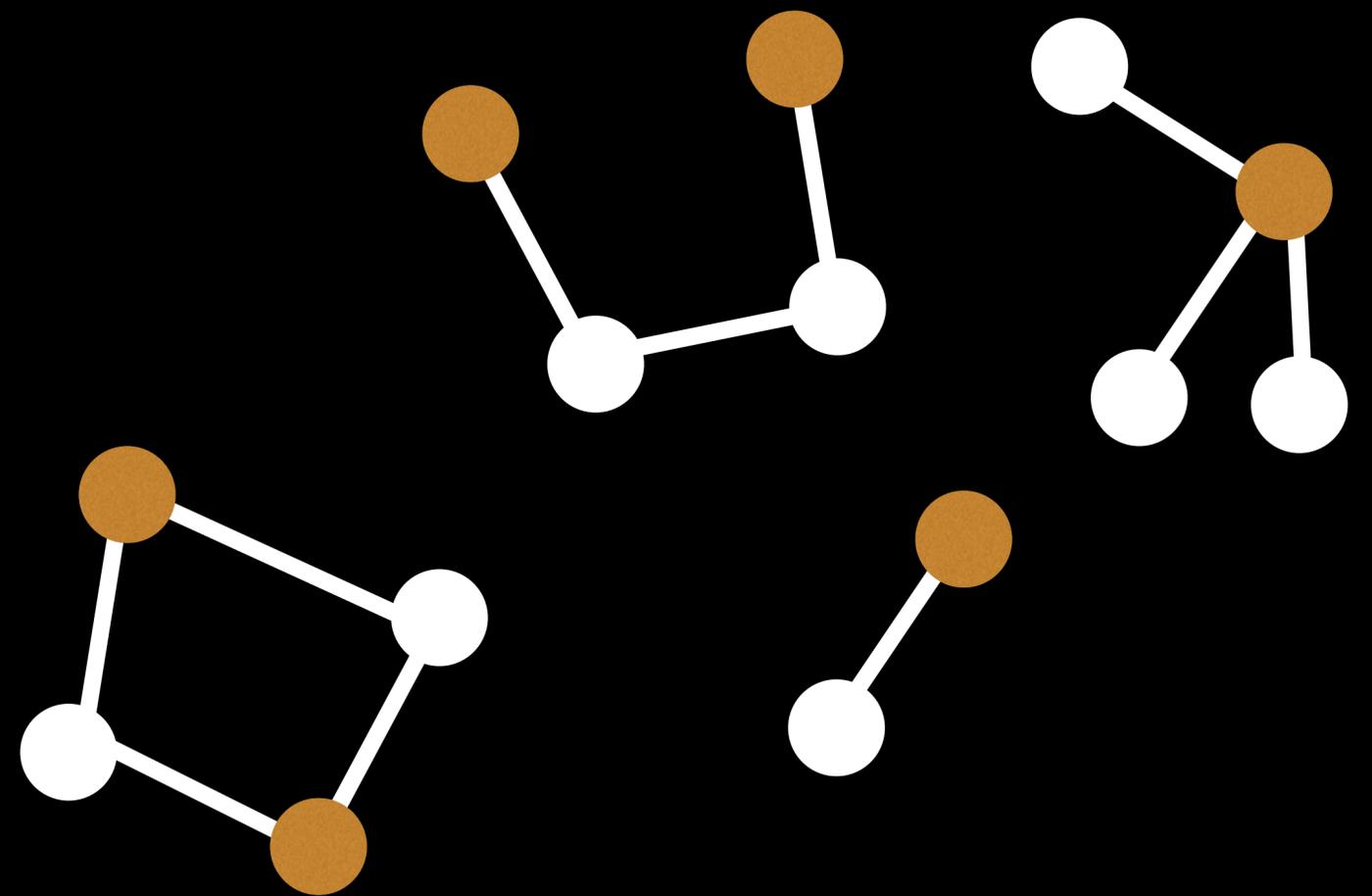
Dominating Sets

each node or a neighbor is in the **dominating set**

Aingworth, Chekuri, Indyk, Motwani
(SODA 1996)

Dominating Set for
High-Degree Nodes $\deg(v) > \delta$

Size: $\sim n / \delta$



How to exploit Dominating Sets

Berman, Kasiviswanathan (WADS 2007)

for $\delta = n, n/2, n/4, \dots, n/2^i, \dots$

High-Degree Nodes $\deg(v) > \delta$

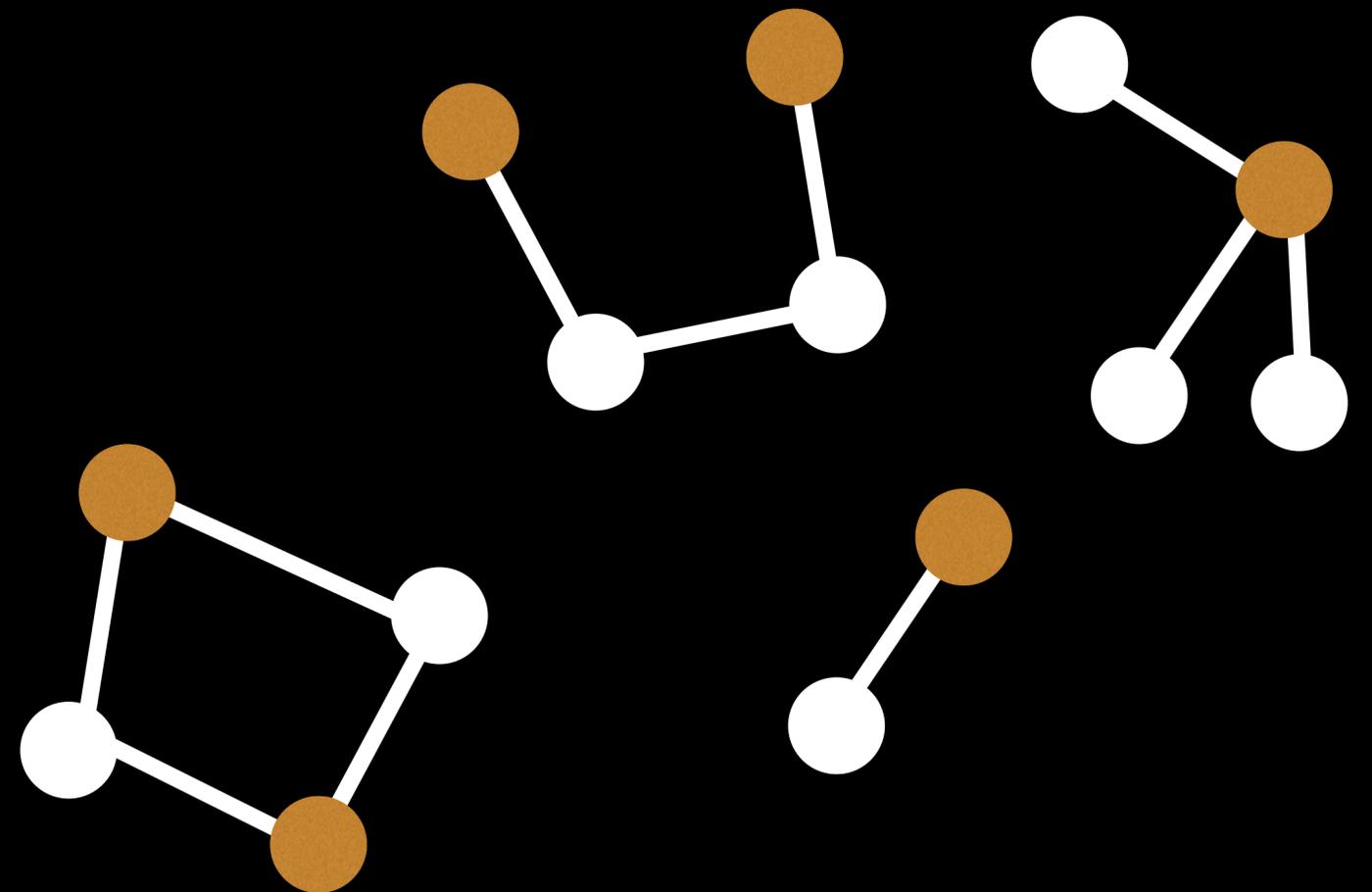
Dominating Set, size $\sim n / \delta$

BFS Tree from each *dominator*

in low-degree graph $\deg(v) < 2\delta$

store distances to all dominators

nearest dominator: *landmark*



How to exploit Dominating Sets

Berman, Kasiviswanathan (WADS 2007)

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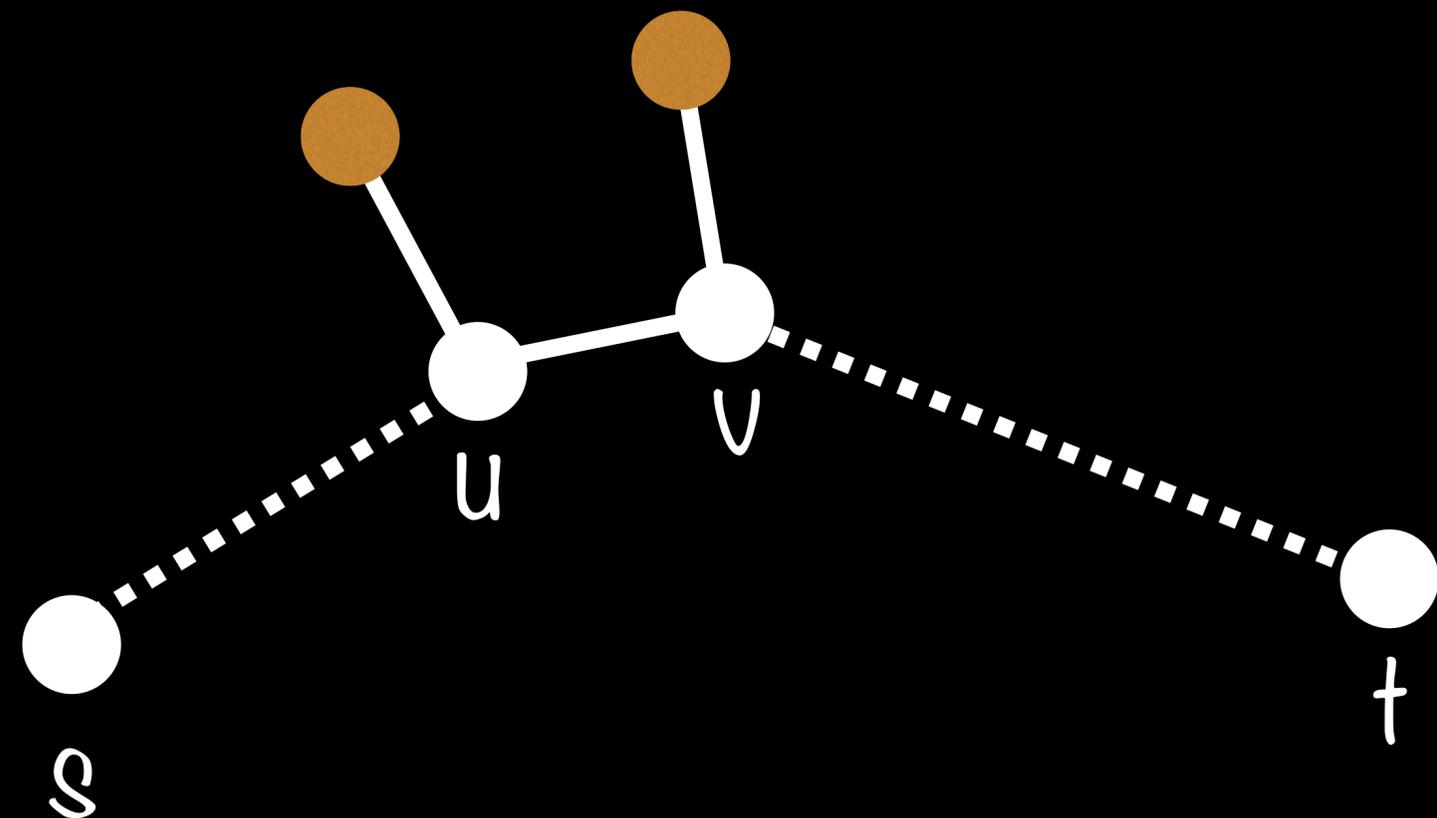
Dominating Set, size $\sim n / \delta$

BFS Tree from each *dominator*

in low-degree graph $\deg(v) < 2\delta$

store distances to all dominators

nearest dominator: *landmark*



edge uv has highest degree
among edges on shortest $s-t$ path
(will return \min among all levels δ)

for $\delta = n, n/2, n/4, \dots, n/2^i, \dots$

High-Degree Nodes $\text{deg}(v) > \delta$

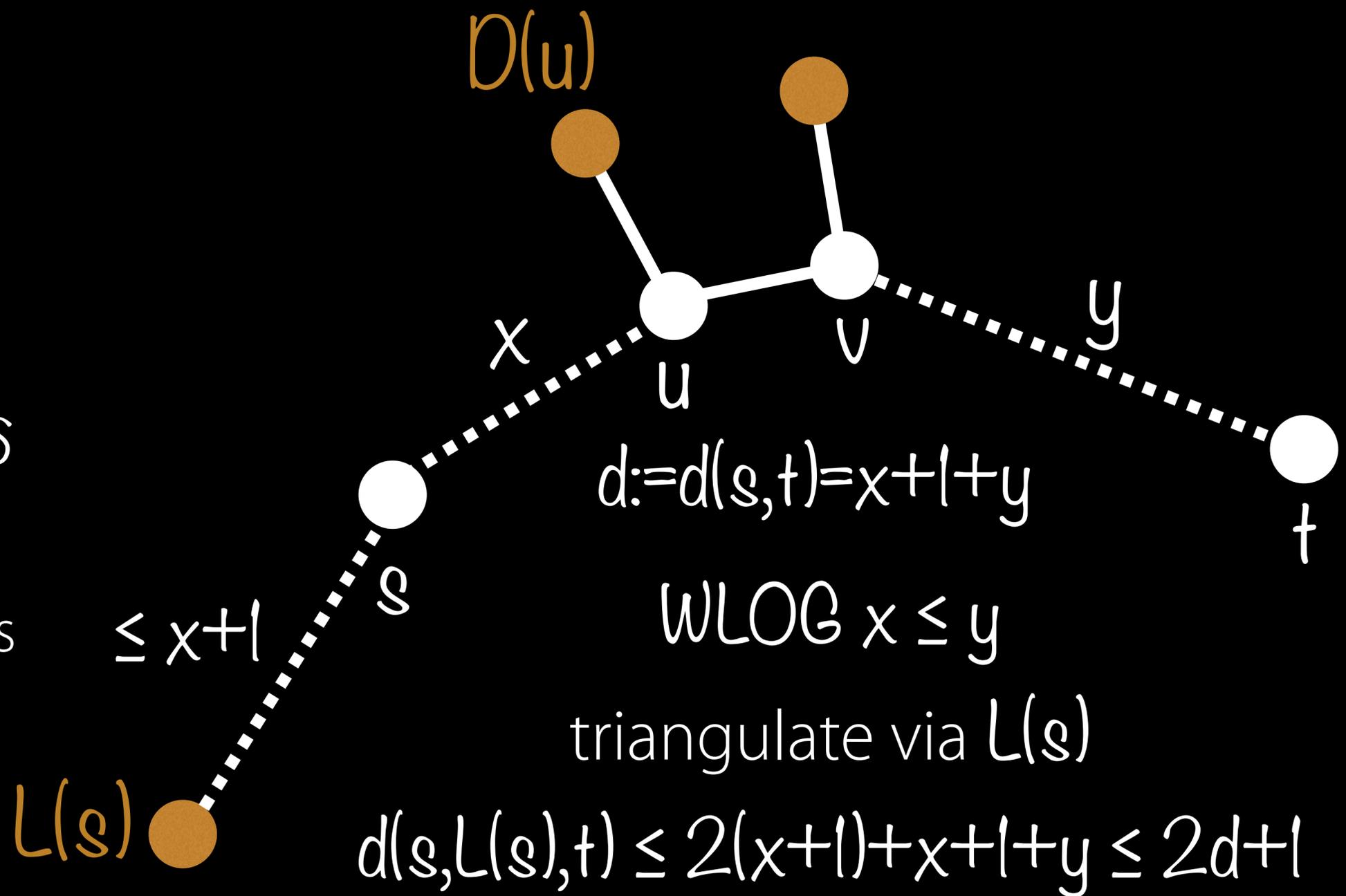
Dominating Set, size $\sim n / \delta$

BFS Tree from each *dominator*

in low-degree graph $\text{deg}(v) < 2\delta$

store distances to all dominators

nearest dominator: *landmark*



log n levels

for $\delta = n, n/2, n/4, \dots, n/2^i, \dots$

High-Degree Nodes $\text{deg}(v) > \delta$

Dominating Set, size $\sim n / \delta$

BFS Tree from each *dominator*

in low-degree graph $\text{deg}(v) < 2\delta$

store distances to all dominators

nearest dominator: *landmark*

can't afford to query all log n levels
but don't know $\text{deg}(uv)$

time $m + n\delta$

$n \cdot \delta$ edges, hence *time* n^2

n^2 / δ *space*

stop at $\delta = n^{1/3}$

handle remaining
sparse graph separately
Baswana, Goyal, Sen, 2005

log n levels

for $\delta = n, n/2, n/4, \dots, n/2^i, \dots$

High-Degree Nodes $\text{deg}(v) > \delta$

Dominating Set, size $\sim n / \delta$

BFS Tree from each **dominator**

in **low-degree graph** $\text{deg}(v) < 2\delta$

store distances to all dominators

nearest dominator: **landmark**

can't afford to query all log n levels
but don't know $\text{deg}(uv)$

Tight. (Abboud
and Bodwin,
STOC 2016)

Spanner (Woodruff, ICALP 2010)

Always include $n^{4/3}$ edges of (6) spanner

Portal Selection

Landmark at level $n/2^i$ is a **portal** for g
if it is **closer** than all landmarks at levels $j < i$.

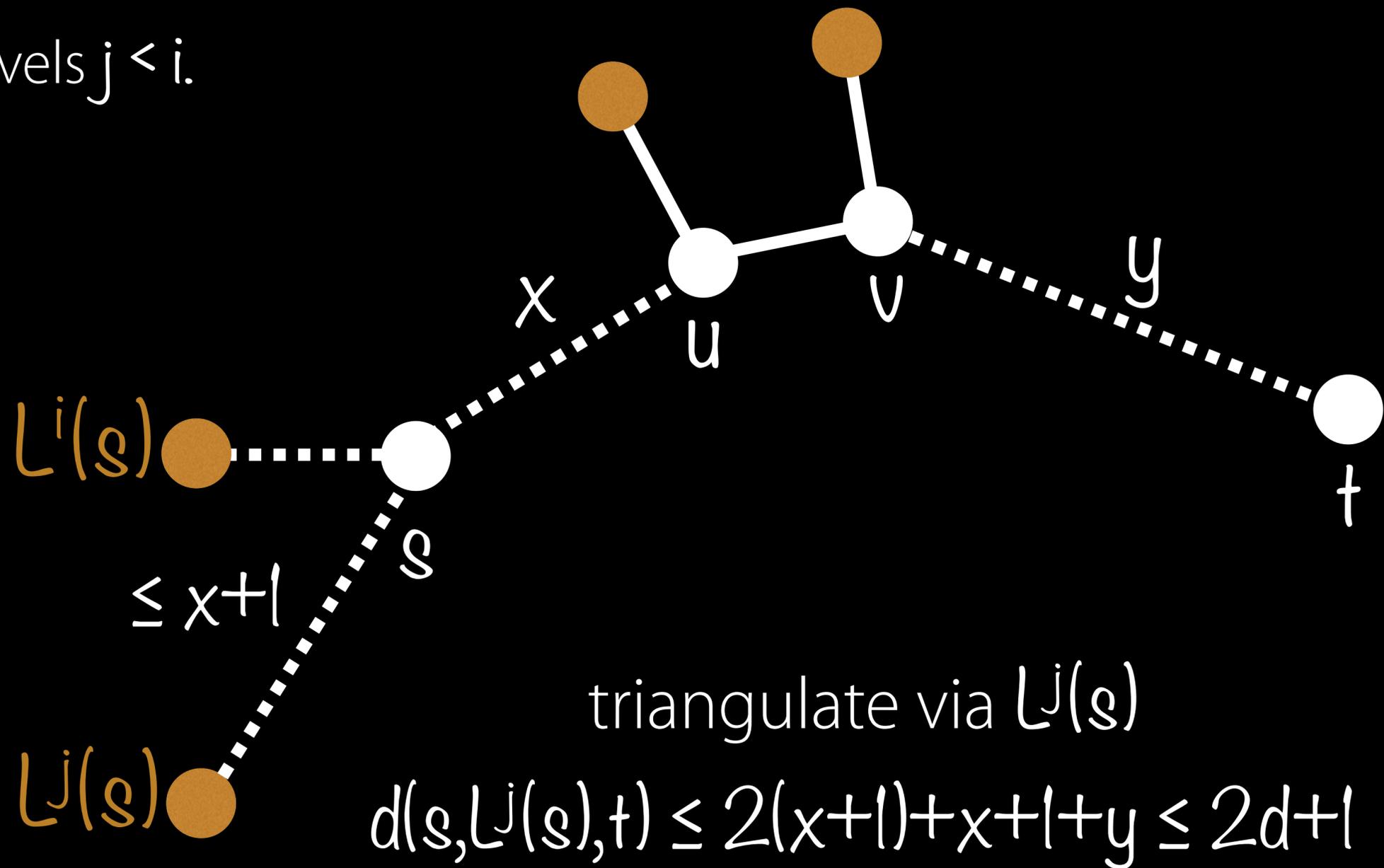
Keep nearest 3 portals per node.

Portal Selection

Landmark at level $n/2^i$ is a *portal* for s
 if it is *closer* than all landmarks at levels $j < i$.

$i > j$ means that the BFS from $L^i(s)$
 runs in a subgraph of
 the BFS from $L^j(s)$

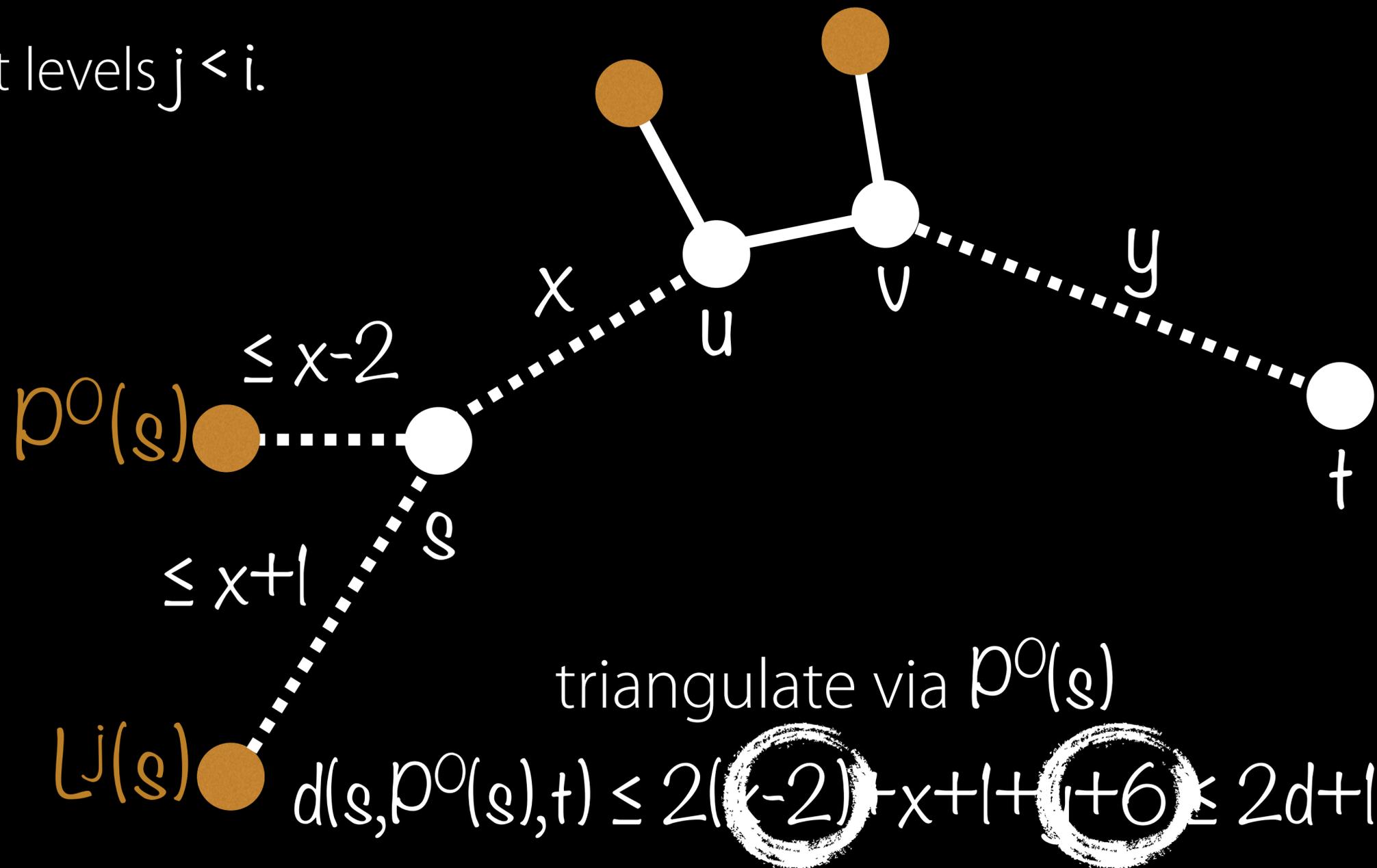
better to triangulate via $L^j(s)$
 unless $d(s, L^i(s)) < d(s, L^j(s))$



$\beta/2 = 3$ Portals

Landmark at level $n/2^i$ is a *portal* for s
 if it is *closer* than all landmarks at levels $j < i$.

If the best $L^j(s)$ is
not among the portals,
 it must be *far* away:
 $d(s, L^j(s)) \geq d(s, p^0(s)) + 3$



Preprocessing

compute $(1,6)$ spanner [Woodruff]

for $\delta = n, n/2, n/4, \dots, n/2^i, \dots n^{1/3}$

High-Degree Nodes $\deg(v) > \delta$

Dominating Set of size n / δ

BFS Tree from each *dominator*

in low-degree graph $\deg(v) < 2\delta$
plus edges of spanner

store distances to all dominators
nearest dominator: *landmark*

for each node: nearest **3 portals**

compute oracle for $\deg(v) < 2n^{1/3}$ graph
[Baswana, Goyal, Sen]

Query $d(s,t)$

return min among

6 triangulations via top **3 portals**
and estimate from sparse oracle

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Thanks!
Grazie!